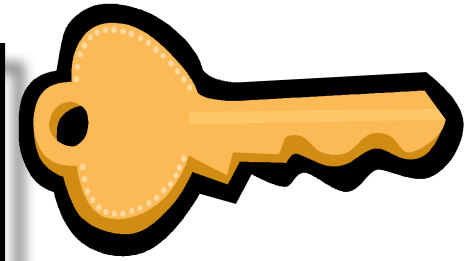


THINKING

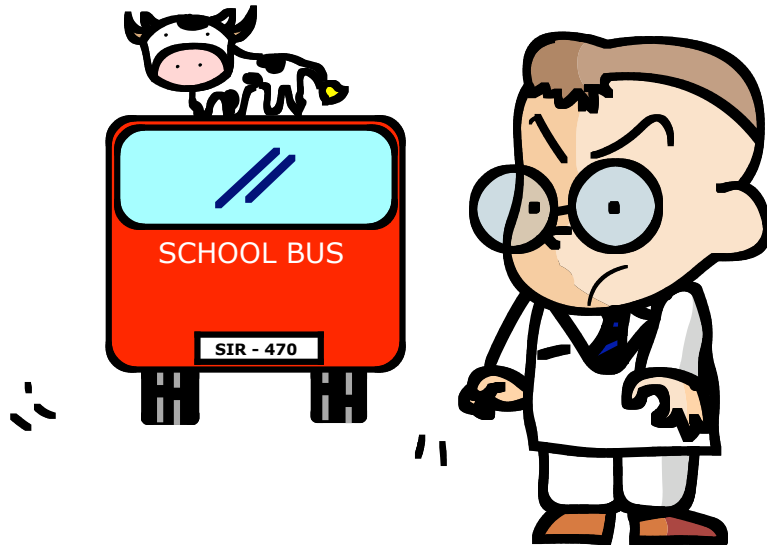
IS TIME



INTERPRETATION

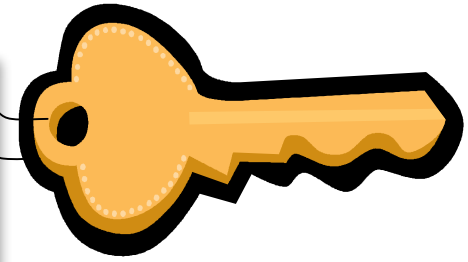


what tha?



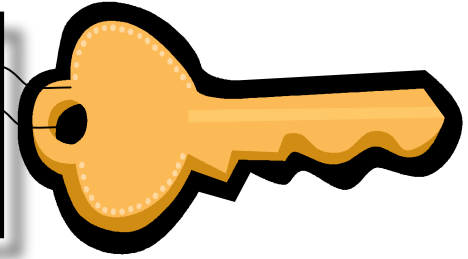
Think of different
explanations for a
situation.

THE BRAINSTORMING



Brainstorm a list of
solutions to a
problem.

DIFFERENT USES



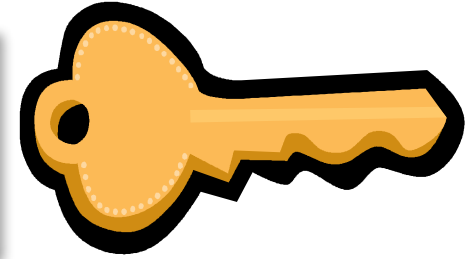
A **spoon** can be used for:

1. Eat soup and rice
2. As a shovel in the beach
3. A piece of a musical instrument



Put your imagination to work. List a variety of different uses for the chosen object.

THE CONSTRUCTION



A problem-solving task
that requires the use
of limited quantities of
everyday materials.

THE INVENTIONS



Devise an invention, which is constructed in an unusual manner, or made from unusual materials.

Forced Relationships



Develop a solution to a problem by considering the attributes of a number of dissimilar objects.

THE DISADVANTAGES



A fork -->

1. Can't eat soup
2. Can't dig a hole

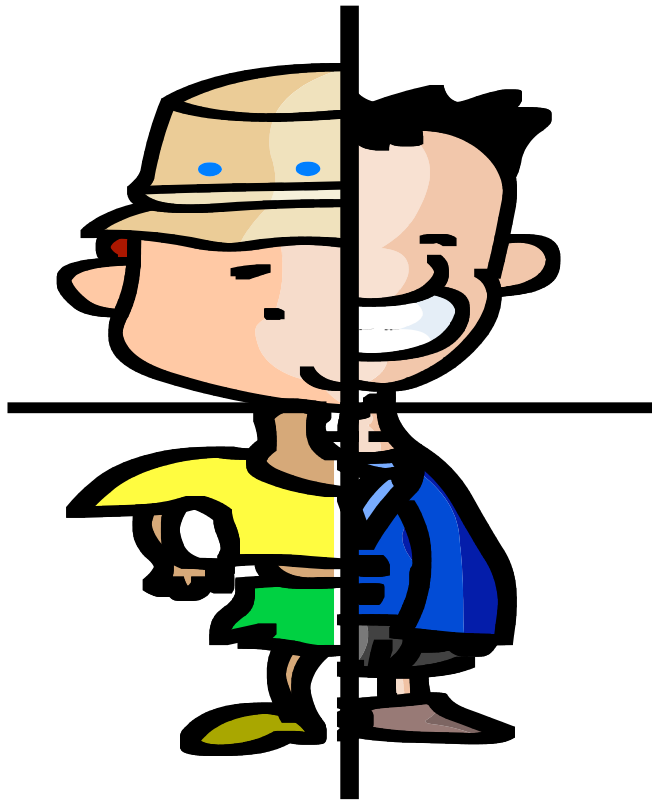
List a number of disadvantages for a certain object/thing. Then list some ways of connecting – or eliminating – these disadvantages.

THE ALTERNATIVES



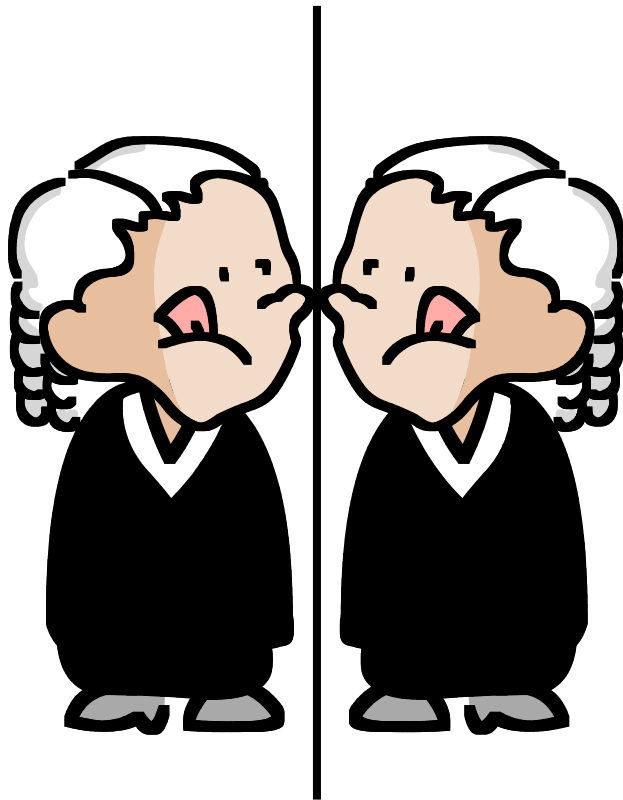
List ways in which to complete a task without using the normal tools or implements.

THE COMBINATION



List the attributes of
two unmatched objects
then combine the
attributes to create a
new or better product.

THE REVERSE



Place words such as *cannot*, *never* and *would not* into sentences which are commonly formulated in lists. For example, list things you would never see in Australia.

ALPHABET

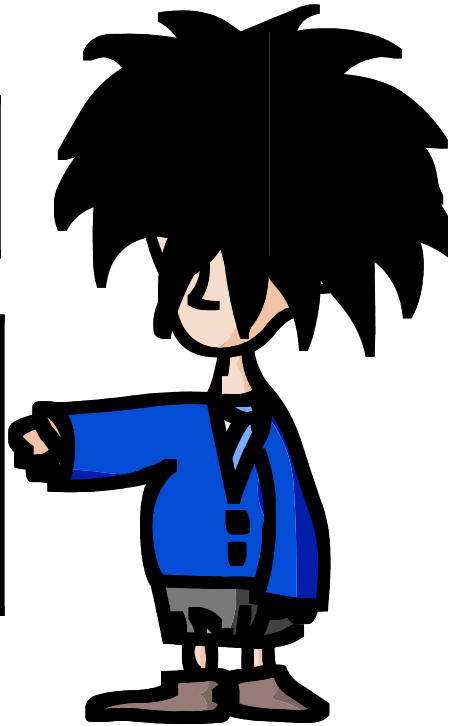
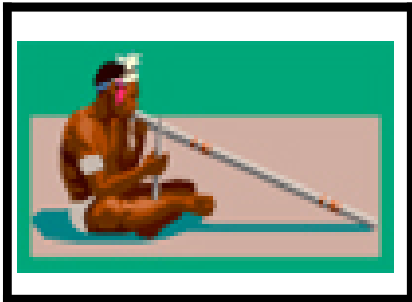


Compile a list of words,
ranging from A to Z, which
have some relevance to a
given category.

THE PICTURE



commercialism



Using a simple diagram
or picture work out
ways in which the
diagram/picture could
be linked to a specific
topic

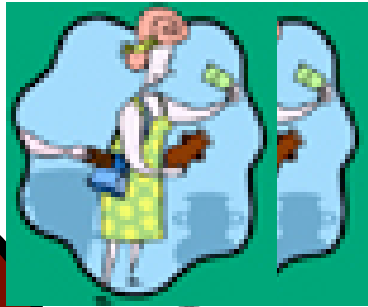
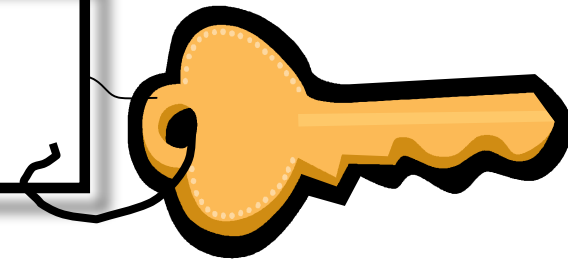
THE RIDICULOUS



Anderson says : Let's steal
some stars off the sky!

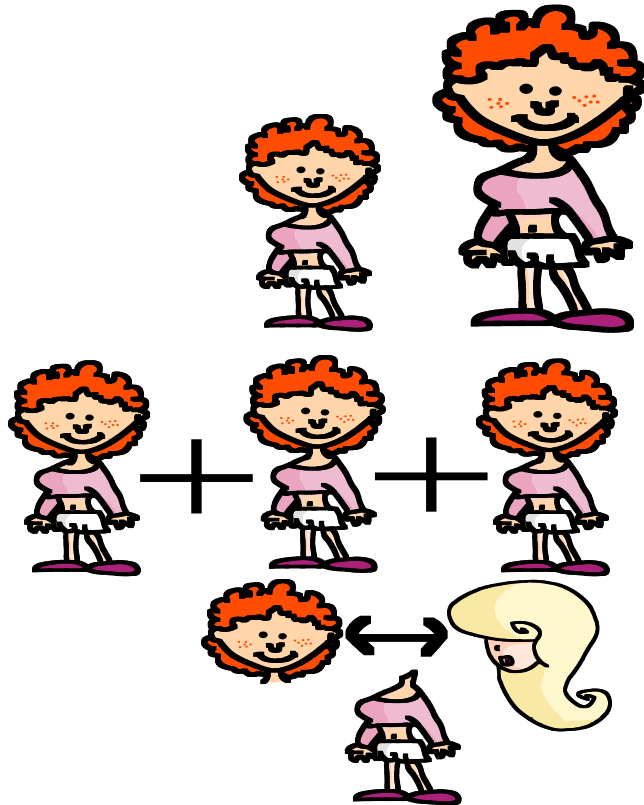
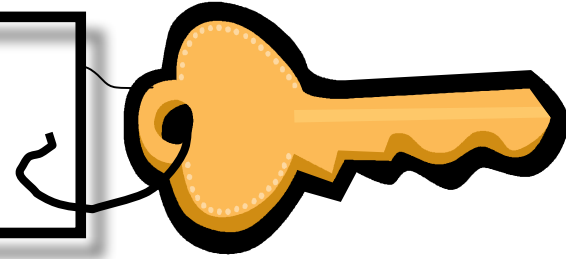
Make a ridiculous
statement that would
be virtually impossible
to implement, and then
attempt to substantiate
it.

THE “WHAT IF...?”



You can ask virtually any
'What if...' question
(serious or frivolous).
Record your thinking on a
Thinkers' Map.

THE BAR



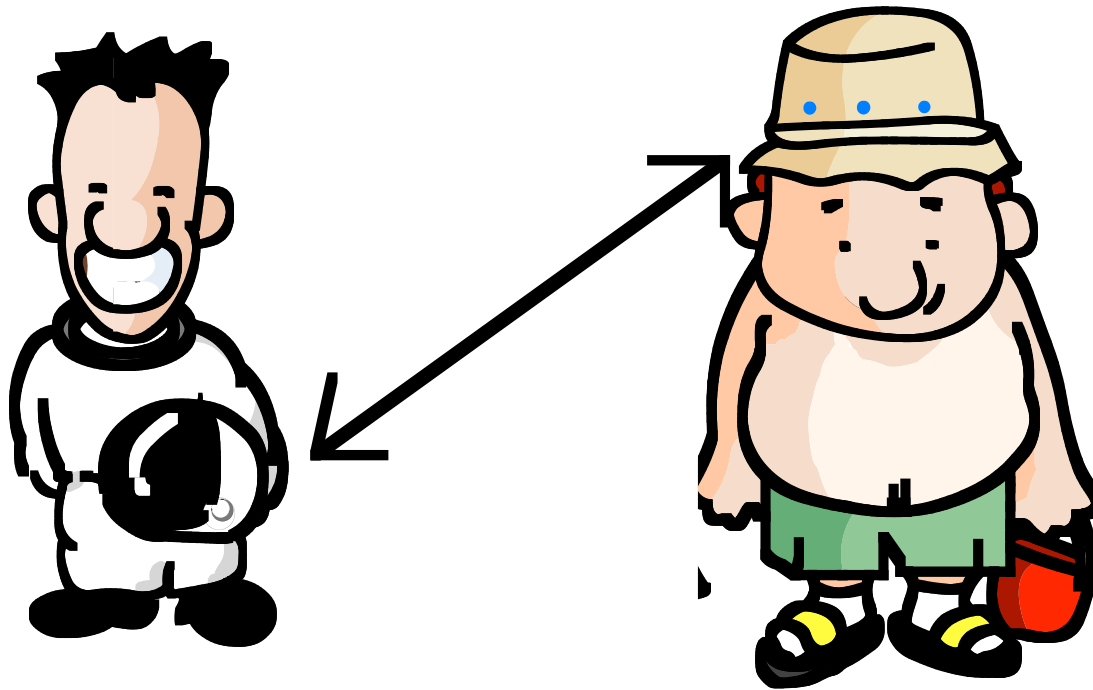
The acronym BAR can be used to improve the design of everyday objects

B=Bigger

A=Add

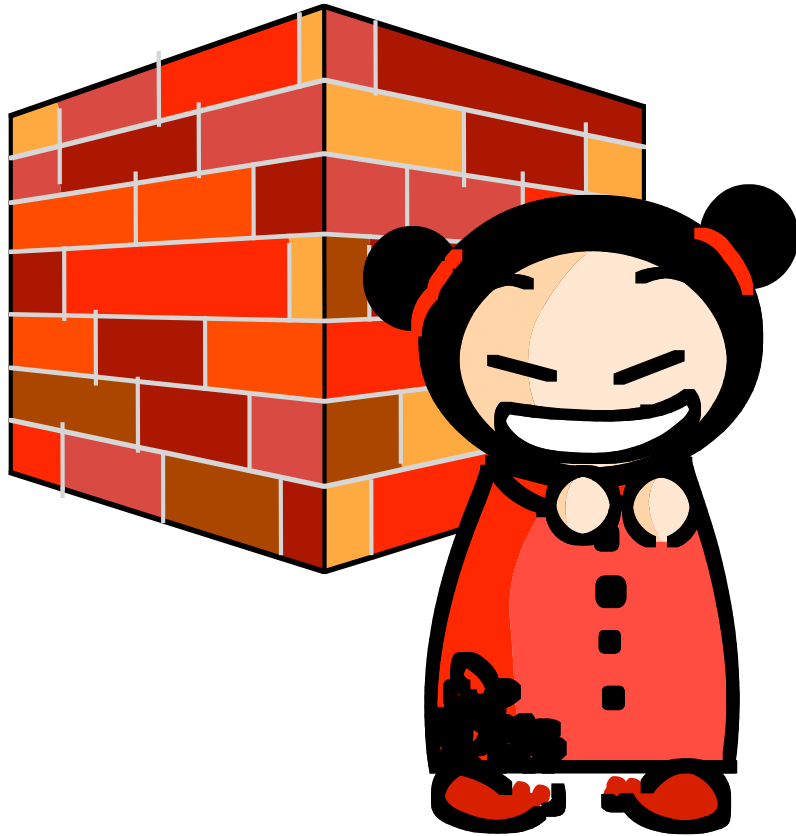
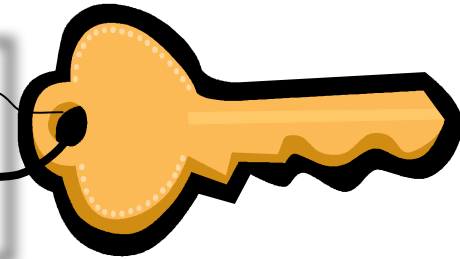
R=Remove / Replace

THE COMMONALITY



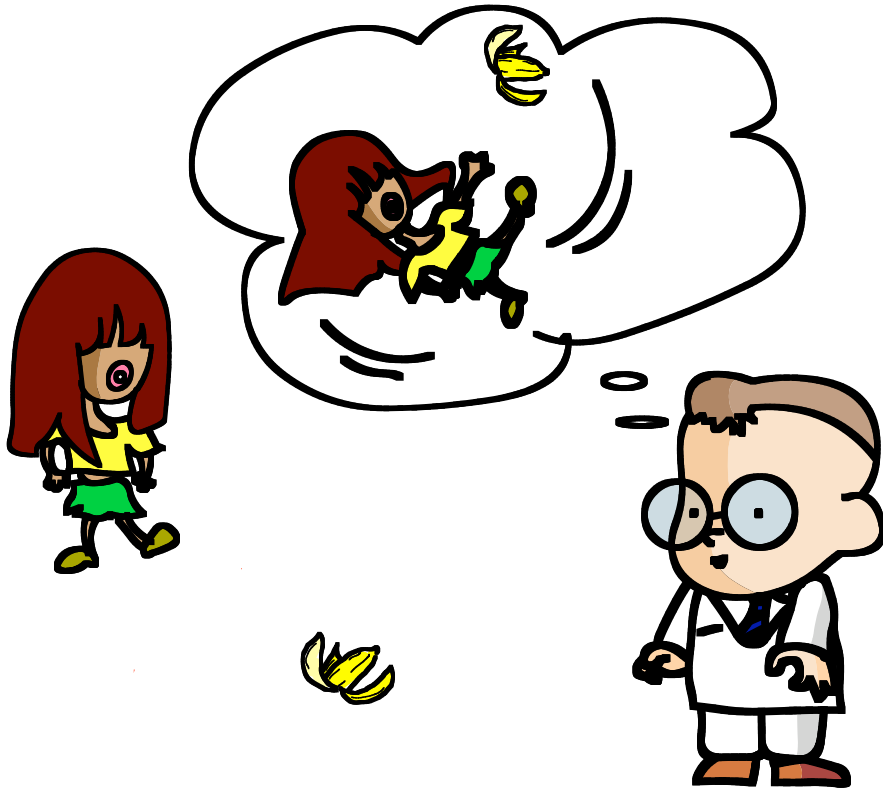
Select two
dissimilar
objects and
find common
points.

THE BRICK WALL



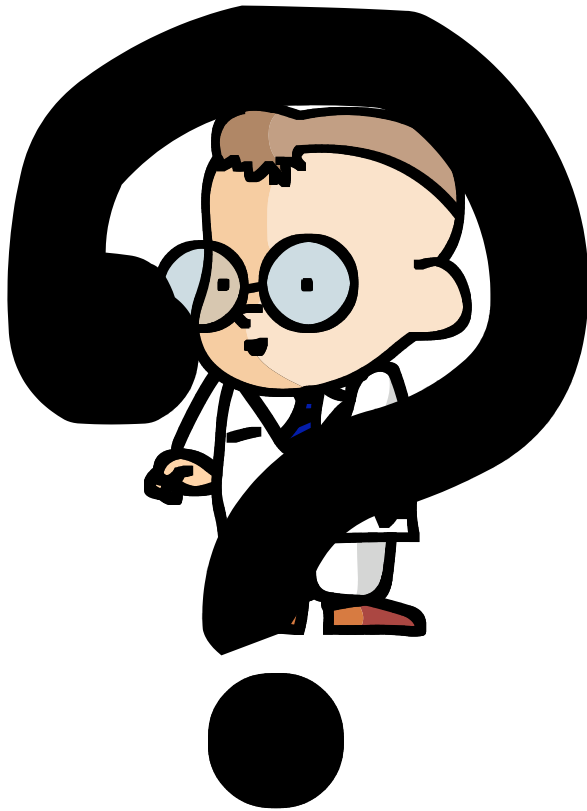
Make a statement, which could not generally be questioned or disputed, and then try to break down the wall by finding other ways of dealing with the situation.

THE PREDICTION



Think critically and predict the possible outcome of a set of given circumstances.

THE QUESTION



Start with the answer.
Then try to list five
questions that could
only give that word as
an answer.